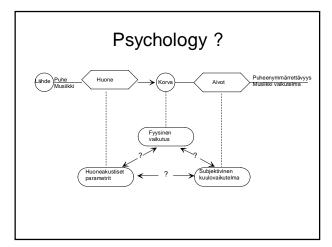
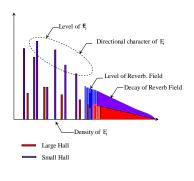
# Geometric and statistical room acoustics



## Subjective descriptors of concert hall acoustics

- Spaciousness and envelopment
- Warmth
- Reverberation or Liveliness
- Intimacy
- · Acoustic glare
- Balance and blend
- · Ensemble and support
- Brilliance
- Loudness
- Clarity
- Background noise level

#### Small vs large hall?



#### Rise and fall of a sound field

"The added effect. P<sub>a</sub>, minus the effect absorped in the boundaries of the room, er equal to the change in the energy density"

$$P_a dt - \frac{1}{4WcA} = V \frac{dW}{dt} dt$$

Where: P<sub>a</sub> is the added effect
W is the energy density
C is the speed of sound
A is the overall absorption coefficeint of the boundaries of the room
V is the volume of the room

#### Rise and fall of a sound field

When a sound source delivers a constant amount of energy into the room, a stationary energy density will be achieved (dW/dt => 0)

$$W_0 = 4\frac{P_a}{cA}$$

By solving the energy-balance equation, it can be shown that  $\, W \,$  as a function of time grows exponentially:

$$W = W_0 \left(1 - e^{\left(\left(\frac{-cA}{4V}\right)t\right)}\right)$$

#### Rise and fall of a sound field

Inversely, this means that when it the sound source is turned of when W is at its maximum, the decay will be exponential:

$$W = W_0 \left( e^{\left( \left( \frac{-cA}{4V} \right) t \right)} \right)$$

Expressing this as a logarithmic funktion:

$$\ln\left(\frac{W}{W_0}\right) = -\left(\frac{cA}{4V}\right)t$$

#### Rise and fall of a sound field

Reverberation time is defined as the time it takes for the energy density to drop to an in-audialbe level, defined as  $10^6$  or  $60~\rm{dB}$ :

Replacing c with the standard speed of sound, 340 m/s reveals the clasical Sabine equation.

Reverberation time: Sabines formular

$$R_{T60} = \frac{0.161V}{A + 4mV}$$

$$A = \sum \alpha * S$$

Reverbe	eration	time.	m-factors
	J. 4		III IGOLOIG

Temperature	Humidity	2 000 Hz	4 000 Hz	8 000 Hz
20°C	30 %	0,012	0,038	0,136
20°C	50 %	0.010	0.024	0.086

#### Average absorbtion

Statistic calclulation

From ray-traycing

$$\overline{\alpha} = \frac{\sum_{i} S_{i} \alpha_{i}}{\sum_{i} S_{i}}$$

$$\overline{\alpha}' = \frac{\sum_{i} H_{i} \alpha_{i}}{\sum_{i} H_{i}}$$

#### Mean Free path

$$l = \frac{4V}{\varsigma}$$

Reverberation-time:	Eyring
formular	

$$RT_{60} = \frac{0,161V}{-S \ln(1-\overline{a})}$$

#### Reverberation-time: Fitzroi formular

$$RT_{60} = \frac{X}{S}(\frac{0.16V}{\alpha_x S + 4mV}) + \frac{Y}{S}(\frac{0.16V}{\alpha_x S + 4mV}) + \frac{Z}{S}(\frac{0.16V}{\alpha_z S + 4mV})$$

#### Reverberation-time: Arau-Puchades formular

- Deducted from Fitzroi and Eyring
- Takes MFP into account

#### EN 12354-6

#### Total absorption:

$$A = \sum_{i=1}^{n} \alpha_{s,i} S_{i} + \sum_{j=1}^{o} A_{obj,j} + \sum_{k=1}^{p} \alpha_{s,k} S_{k} + A_{air}$$

Where: n is the number of surfaces i; o is the number of objects j; p is the number of object arrays k.

#### Absorption of air in the room:

$$A_{air} = 4mV \left(1 - \Psi\right)$$

Where: m is the power attenuation coefficient in air, in Neper per metre; V is the volume of the empty enclosed space, in cubic metres;  $\Psi$  is the object fraction.

#### EN 12354-6

#### Object fraction

$$\Psi = \frac{\sum_{j=1}^{o} V_{obj,j} + \sum_{k=1}^{p} V_{obj,k}}{V}$$

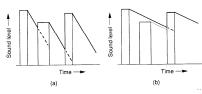
Where:  $V_{obj,k}$  is the volume of objects  $V_{obj,k}$  is the volume of arrays of objects

#### Reverberationtime

$$T = \frac{55,3}{c_0} \frac{V \left(1 - \Psi\right)}{A}$$

#### Reverberation time:

SOUND AND ROOMS



# Reverberation time:

# Reverberation time suggestions Reverberation-time, (500 - 1000 Hz) Volume, (m³)

#### Reverberation

- RT<sub>60</sub>
- Early Decay Time, EDT
  - Decay from 0 dB to 10 dB times 6
- Bass Ratio, BR:

$$BR = \frac{RT_{125} + RT_{250}}{RT_{500} + RT_{1000}}$$

 $BR = \frac{RT_{125} + RT_{250}}{RT_{500} + RT_{1000}}$  • Treble Ratio, TR: NOTE Möllers own, not proven

# Reverberation: Frequency response

• Bass Ratio, BR:

$$BR = \frac{RT_{125} + RT_{250}}{RT_{500} + RT_{1000}}$$

• Treble Ratio, TR: NOTE Möllers own, not proven

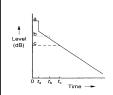
$$TR = \frac{EDT_{2000} + EDT_{4000}}{EDT_{500} + EDT_{1000}}$$

#### Sound levels, Classic

$$L = L_w + 10 \log \left( \frac{Q}{4\pi r^2} + \frac{4}{A} \right)$$

$$L - L_0 = 10 \log (100/r^2 + 31200 \cdot T/V)$$

#### Sound levels: Revised theory



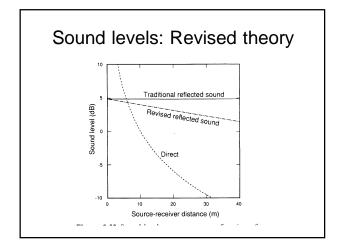
$$d = \frac{100}{r^2}$$

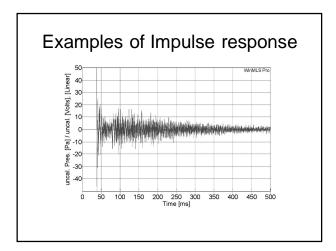
$$e_r = (31200 \cdot T/V) \cdot e^{-0.04r/T} \cdot (1 - e^{-1.11/T})$$

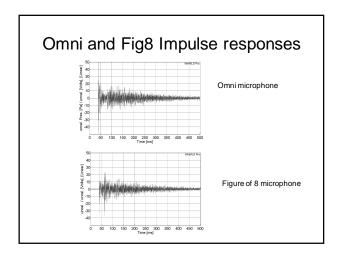
$$l = (31200T/V) e^{-0.04r/T} \cdot e^{-1.11/T}$$

$$L - L_0 = 10 \cdot \log(d + e_r + l)$$

$$C_{80} = 10 \cdot \log \left[ \left( d + e_r \right) / l \right]$$





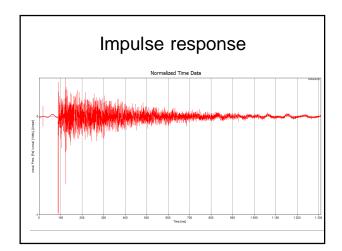


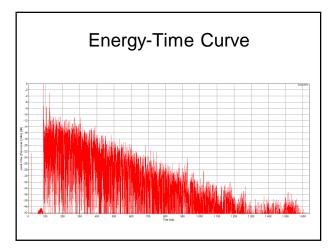
#### Schroeder Integration

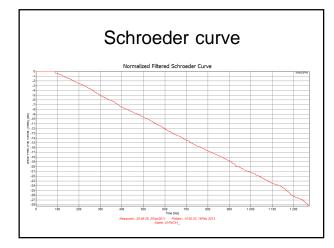
• Essentially reverse integration of the impulse response

$$R_{schr}(t_0) = 10\log \int_{t=t_0}^{\infty} h^2(t)dt$$

$$\int_{t=0}^{\infty} h^2(t)dt$$







# Descriptors of the impulse response

• Critical distance:

$$d_c = r_{reverb} = \sqrt{\frac{V}{100\pi RT_{60}}} = \sqrt{\frac{A}{16\pi}} \approx 0.057 \sqrt{\frac{V}{RT_{60}}} \approx \sqrt{\frac{A}{50}}$$

• Number of reflections per t

$$D_e(t_0) = 4\pi c^3 \frac{t_0^2}{V}$$

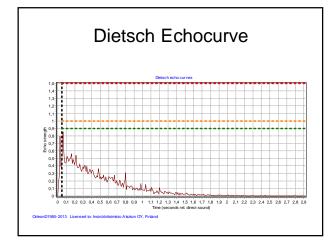
• Mixing Time:

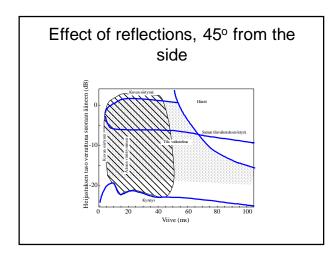
$$t_{stat} = \sqrt{\frac{V}{4\pi c^3}} \frac{\Delta N}{\Delta t} \qquad \qquad \frac{\Delta N}{\Delta t} \approx 2000$$

# Dietsch/Kraak echo

• Defining a kind of gravity curve as in eq. 10, the Dietsch/Kraak echo curve can be found by differentiation. Dietsch and Kraak suggest n to be 1 for music and 2/3 for pure speech signals, and correspondingly T=14 ms and 9 ms. The critical values for echo detection will then be 1.8 and 1.0. It is recommendable to use n=0.8 and T=12 ms for a variety of signals.

$$t_{g}(\tau) = \frac{\int_{t=0}^{\tau} |h(t)|^{n} t \cdot dt}{\int_{\tau}^{\tau} |h(t)|^{n} dt} EC(\tau) = \frac{\Delta t_{g}(\tau)}{\Delta \tau}$$





#### Measurement standards

- ISO 3382
- "Gade"
  - Setup used in a series of measurements done by A C Gade in 1990:ies
  - Less points than ISO but same geometry in all spaces
- ISO 18233:2006 "Acoustics Application of new measurement methods in building and room acoustics"
  - Describes MLS and swept-sine measurements
  - Measurement theory

#### ISO 3382

- ISO 3382-1: Measurement of room acoustic parameters - Part 1 Performance spaces
- ISO 3382-2: Measurement of room acoustic parameters - Part 2 Reverberation time in ordinary rooms
  - Measurement setup, number of points etc
     Methods of uncertainty calculations

#### ISO 3382-1 Performance spaces

Table A.1 — Acoustic quantities grouped according to listener aspects

Subjective listener aspect	Acoustic quantity	Single number frequency averaging <sup>a</sup> Hz	Just noticeable difference (JND)	Typical range <sup>b</sup>
Subjective level of sound	Sound strength, G, in decibels	500 to 1 000	1 dB	-2 dB; +10 dB
Perceived reverberance	Early decay time (EDT) in seconds	500 to 1 000	Rel. 5 %	1,0 s; 3,0 s
Perceived clarity of sound	Clarity, $C_{80}$ , in decibels	500 to 1 000 500 to 1 000 500 to 1 000	1 dB 0,05 10 ms	-5 dB; +5 dB 0,3; 0,7 60 ms; 260 ms
Apparent source width (ASW)	Early lateral energy fraction, J <sub>LF</sub> or J <sub>LFC</sub>	125 to 1 000	0,05	0,05; 0,35
Listener envelopment (LEV)	Late lateral sound level, $L_{J}$ , in decibels	125 to 1 000	Not known	-14 dB; +1 dB

#### Objective parameter: Strength

$$G = \frac{\int_{0}^{\infty} p^{2}(t)dt}{\int_{0}^{\infty} p_{10m}^{2}(t)dt} = \frac{E(0,\infty)}{E_{1m}(0)} + 20 = \sum L_{pl} - L_{pl:1m} + 20$$

1	2	

### Objective descriptor: Early/late ratios

Clarity:

$$C_{80} = 10 Log \left( \frac{\int_{0mr}^{80ms} p^2 dt}{\int_{80mr}^{e} p^2 dt} \right) dB \quad C_{80} = 10 LoG \left( \frac{E(0.80ms)}{E(80, \infty ms)} \right) dB$$

Deutlichkeit or Destinctness, D<sub>50</sub>:

$$D_{50} = \left(\frac{E(0,50ms)}{E(0,\infty ms)}\right)$$

# Objective descriptors: Spacial impression

$$L_{fc} = \frac{\int\limits_{0ms}^{80ms} h^2(t) \cos(\theta) dt}{\int\limits_{0ms}^{80ms} h^2(t) dt}$$

$$L_{f} = \frac{E_{fig8}(5,80ms)}{E_{omni}(0,80ms)}$$

# Objective descriptors: Late Strength

$$G_{1,\text{late}} = 10 \log \left( \frac{\int_{0.08}^{\infty} P_F^2(t) dt}{\int_{0}^{\infty} P_A^2(t) dt} \right), dB$$

14

#### Objective descriptors: Stage

Support factor or Early Support, ST1 or ST<sub>early</sub>

$$ST_{early} = 10Log\left(\frac{E(20,100ms)}{E(0,10ms)}\right)dB$$

Total Support , ST<sub>total</sub>

$$ST_{total} = 10Log\left(\frac{E(20,1000ms)}{E(0,10ms)}\right)dB$$

Clarity on Stage, CS

Early Decay Time on Podium, EDTP

#### Other descriptors 1

- Bass Ratio:
  - Ratio between reverberation time at 125 and 250 Hz octave to the reverberation time in 500 and 1000 Hz octaves
- Treble Ratio: (H.Möller NOT PROVEN!!)
  - Ratio of the EDT at 2000 and 4000 Hz octaves to EDT in 500 and 1000 Hz octaves
- Early Strength and Late Strength
  - As strength but calculated for first 80 ms or after 80 ms.

#### Other descriptors 2

• Inter Aural Cross correlation Function (IACF)

$$\Phi_{l,r}(\tau) = \frac{\int_{t_1}^{t_2} p_1(t) p_r r(t+\tau) dt}{\sqrt{\int_{t_1}^{t_2} p_1^2 dt \int_{t_1}^{t_2} p_r^2 dt}}$$

• Inter Aural Cross-correlation Coefficient (IACC)

$$\begin{array}{ccc} IACC = max(\left|\Phi_{\mathit{I,r}}\left(\tau\right)\right|) & \text{,-1 ms < \tau < 1 ms} \\ IACC_{A} \text{ or IACC}_{Total} & t_{1} = 0 \text{ ms} & t_{2} = 1000 \text{ ms} \\ IACC_{Early} & t_{1} = 0 \text{ ms} & t_{2} = 80 \text{ ms} \\ IACC_{Late} & t_{1} = 80 \text{ ms} & t_{2} = 1000 \text{ ms} \end{array}$$

$$BQI = [1 - IACC_{E3}]$$

#### Other descriptors 3

• ESI = LF + G(early)/60

- Where: ESI is Effective Spatial Impression

LF is the measured Lateral Fraction G(early) is the early Strength (0 – 80 ms)

#### Vocabulary

Criteria	Descriptor	
Clarity	Muddy	Clear
Reverberance	Dead	Live
Envelopment	Expansive	Constricted
Intimacy	Remote	Intimate
Loudness	Loud	Quiet
Balance: treble re mid frequencies	Weak	Loud.
Balance: bas re mid frequencies	Weak	Loud.
Balance: Singers/soloists re orchestra	Weak	Loud.

#### Vocabulary

Reverberance Liveness Fullness of tone Early Decay Time Early Decay Time, Reverberation Time Early Lateral Energy Fractions, InterAural-Cross-Correlation (early)

Early Lateral Energy Fractions, InterAural-Cross-Correlation (early) Spaciousness, Envelopment Late Lateral Energy Fractions, InterAural-Cross-Correlation (late) Early Lateral Energy Fractions, InterAural-Cross-Correlation (late) Clarity  $C_{80}$  Details of the initial part of the impulse response Clarity Blend Warmth Strength at bass frequencies, Bass Ratio Brilliance Strength at high frequencies, Treble Ratio Frequency dependency of parameters Timbre Stage Support Support ST<sub>1</sub> Hall response Late Support  $ST_{late}$ 

#### Gade setup

Source Positions

\*St typical soloist position, typically 1–1,5 m from the middle.

\*SZ-middle of the right side of strings, in general about 1/3 back from the front and about ¼ in from the side.

\*SZ-fair left in the second row of the winds, in general 2/3 back from the front and ½-25 in from the side.

\*Receiver positions on stage.

\*P1:solo oboist, in general about 3/5 from front dead certer.

\*P2: middle of left side strings, between first and second violits, in general mirror of \$Z\$

\*P3: middle of left side strings, between first and second violits, in general mirror of \$Z\$

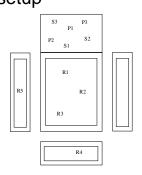
\*I m: Im from \$S\$ positions towards middle of stage.

\*R1: ¼ of the length of the stalls from the front, 2/5 of the width of the stalls from audience left

\*R2: ¼ the length of the stalls from the front, ¼ of the width of the stalls from audience right

\*R3: 1/5 of the length of the stalls from the back, 1/3 of the width of the stalls from audience right

\*R5: on left side balcony, halfway back and halfway in.



4000 4,4 44,6 44,1 28,6 34,6 33,6
44,6 44,1 28,6 34,6
44,1 28,6 34,6
28,6 34,6
34,6
33,0
27,3
28,9
20,7
34,8
34
35
30.88
10.67
4,40
44,60
40.20
34 35 30 10 4,4 44